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## 1. There is no good or bad profile. 2. We are what we are. 3. We each have particular strengths and weaknesses. 4. Truly successful people are ones who: • Know and understand themselves • Know their own strengths and weaknesses • Develop the ability to study the situations and adjust their behavior

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## **Behavioral Power Points**

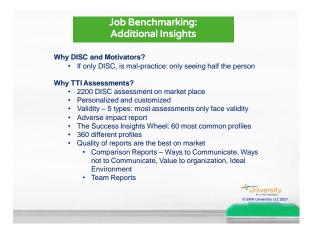
- 1. DISC is the doorway to communication. The uniqueness of each person extends far beyond the DISC model. Therefore, behavioral models should NOT be referred to as "personality tests."
- The use of a behavioral model is to create win/win relationships, not in any way to manipulate, "pigeonhole" or label a person.
- Every person has the potential to be a winner. We all win in different ways. One behavioral design is NOT a better leader than another.

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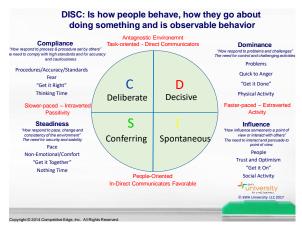
## 4. Your behavioral design is the combination of the Highs and Lows of all four factors (DISC). 5. Every person has the ability and can adapt to any profile. Adapting does require increased energy. How long a person can adapt is unique and different to each person. The DISC model identifies your natural tendencies and gives you the knowledge to CONSCIOUSLY adapt as the situation requires.

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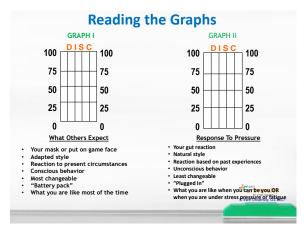
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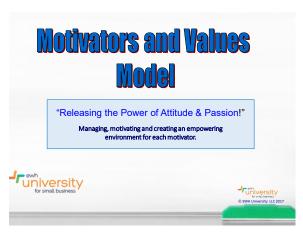
|      | _           |             |             | _               |
|------|-------------|-------------|-------------|-----------------|
| ligh | Bold        | Optimistic  | Adaptable   | Precise         |
|      | Driving     | Inspiring   | Systematic  | Perfectionist   |
|      | Pioneering  | Persuasive  | Logical     | Orderly         |
|      | Direct      | Convincing  | Patient     | Diplomatic      |
|      | Competitive | Sociable    | Relaxed     | Accurate        |
|      | Determined  | Trusting    | Unhurried   | Meticulous      |
| _ow  | Mild        | Objective   | Dynamic     | Radical         |
|      | Cooperative | Critical    | Hurried     | Individualistic |
|      | Humble      | Cool/Aloof  | Intense     | Unconventional  |
|      | Cautious    | Reflective  | Flexible    | Independent     |
|      | Agreeable   | Skeptical   | Progressive | Fearless        |
|      | Peaceful    | Distrusting | Excited     | Non-structured  |



| High  Bold Driving Pioneering Persuasive Determined Persuasive Dynamic Hurried Humble Cool/Aloof Cautious Agreeable Peaceful Distrusting Persuasive Excited Progressive Fearless Non-structured                             |      | Descriptors of DISC                   |   |   |  |  |
|---|------|---------------------------------------|---|---|--|--|
| High  Driving Pioneering Persuasive Logical Competitive Determined Trusting Diplomatic Accurate Determined Trusting Diplomatic Accurate Meticulous  Mild Cooperative Humble Could Cautious Agreeable Skeptical Perfectionist Orderly Diplomatic Accurate Meticulous  Determined Trusting Diplomatic Accurate Meticulous  Dynamic Radical Individualistic Unconventional Independent Fearless  Perfectionist Orderly Diplomatic Accurate Meticulous  Programic Radical Individualistic Unconventional Independent Fearless |      | _                                     | _   | _   | _  |  |
| Cooperative Critical Hurried Individualistic Humble Cool/Aloof Intense Unconventional Cautious Reflective Flexible Independent Agreeable Skeptical Progressive Fearless   | High | Driving Pioneering Direct Competitive | Inspiring Persuasive Convincing Sociable          | Systematic<br>Logical<br>Patient<br>Relaxed   | Perfectionist<br>Orderly<br>Diplomatic<br>Accurate           |  |
|   | Low  | Cooperative Humble Cautious Agreeable | Critical<br>Cool/Aloof<br>Reflective<br>Skeptical | Hurried<br>Intense<br>Flexible<br>Progressive | Individualistic<br>Unconventional<br>Independent<br>Fearless |  |

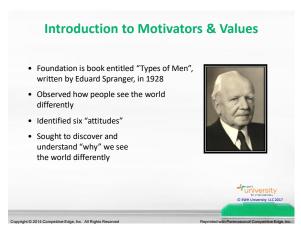
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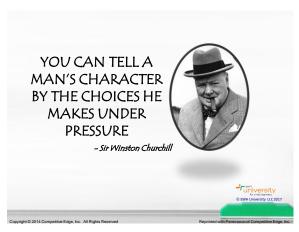


|           | <b>Motivators and Values Model</b>  |
|-----------|---|
|           |   |
| Pro       | ogram Objective: Putting yourself in the driver's seat of your life.                                |
|           |   |
| 1.        | Understand each motivator and the interaction of each.  |
| 2.        | Recognize the driving forces in others' lives.  |
| 3.        | Understand others' viewpoints and be able to dialogue   |
|           | convincingly by seeing the world through their eyes   |
| 4.        | Know which motivators drive your life, actions, and decisions.                                      |
|           |   |
|           | What does DISC and Motivators share with us?  |
| 1.        | DISC measures "how" a person does things.   |
| 2.        | Motivators/Values tells you "why" they do the things they do.                                       |
|           | How they prioritize what they value most.\  |
| 3         | Motivators/Values can affect a person's behavioral style byversity                                  |
| ٥.        | either magnifying or softening some styles.   |
|           | ettilet magnifyllig of softening some styles.   |
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## **Motivators and Values Model** Organizing Principles, Understanding & Determining Values • Top 2/3 are your primary · 3 and 4 are your... 5 and 6 you are either indifferent or adverse reaction to... • If bottom 2 are so neglected... How prioritize decisions Decision and actions show what value most • Sometimes what value, over value · Chosen freely from alternatives Prized publicly Acted upon again and again, over time • No right or wrong, what's best for decision · Balance and weigh motivations equal What is their motive for action • Stop making decisions right or wrong Hold two opposing thoughts equal – Me-Me Conflict (Interpersonal): How operating vs. what's true to your core

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| Power Points of N   | lotivation   |
|---|--|
| <ul> <li>You cannot motivate another<br/>create an environment in whice<br/>motivated.</li> </ul> | person; you can only<br>ch people become self-               |
| All people are motivated and their reasons, not yours.  | people do things for   |
| <ul> <li>A person's motivations overex weakness.</li> </ul>                                       | xtended may become a   |
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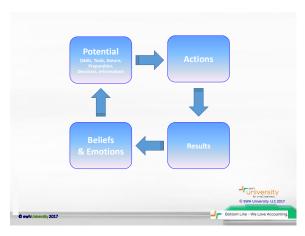


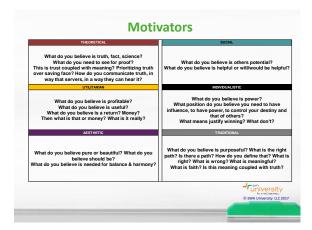




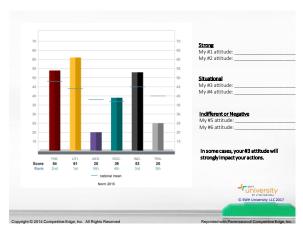
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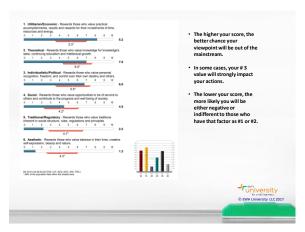






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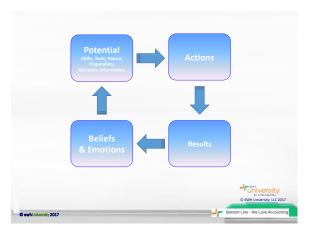
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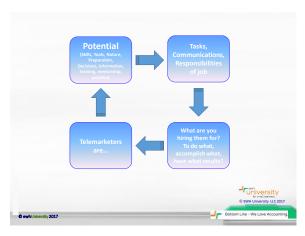






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